Application or Docket Number PATENT APPLICATION FEE DETERMINATION RECORD Effective January 1, 2003 **CLAIMS AS FILED - PART I SMALL ENTITY** (Column 1) (Column 2) TYPE [**TOTAL CLAIMS** RATE 20 NUMBER EXTRA NUMBER FILED

minus 20=

minus 3 =

(Column 2)

NUMBER

PREVIOUSLY

PAID FOR

(Column 2)

HIGHEST

NUMBER

PREVIOUSLY

PAID FOR

CLAIMS AS AMENDED - PART II

Minus

Minus

SMALL ENTITY OR FEE RATE FEE 750.00 BASIC FEE 375.00 BASIC FEE OR X\$ 9= X\$18= OR X42 =X84= OR +140= +280= OR * If the difference in column 1 is less than zero, enter "0" in column 2 375 TOTAL OR TOTAL **OTHER THAN** SMALL ENTITY OR SMALL ENTITY (Column 3) ADDI-ADDI-PRESENT RATE TIONAL RATE TIONAL **EXTRA** FEE FEE X\$ 9= X\$18= OR X42= X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL TOTAL OR ADDIT. FEE ADDIT. FEE (Column 3) ADDI-ADDI-PRESENT RATE TIONAL RATE TIONAL **EXTRA** FEE FEE X\$ 9= X\$18= OR X42 =X84= OR FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM +140= +280= OR TOTAL OR ADDIT FEE ADDIT. FEE

OTHER THAN

		•			
		(Column 1)		(Column 2)	(Column 3)
NDMENTC		CLAIMS REMAINING AFTER AMENDMENT		HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
	Total	•	Minus	##	=

Minus

Minus

Minus

ADDI-

ADDI-

FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM

Independent | *

FOR

4

ENDMENT

8

ENDMENT

Total

Independent

Total

Independent

TOTAL CHARGEABLE CLAIMS

MULTIPLE DEPENDENT CLAIM PRESENT

(Column 1)

CLAIMS

REMAINING

AFTER

AMENDMENT

(Column 1)

CLAIMS

REMAINING

AFTER

AMENDMENT

INDEPENDENT CLAIMS

TIONAL RATE RATE TIONAL FEE FEE X\$ 9= X\$18= OR X42= X84= OR +140= +280= OR TOTAL ADDIT. FEE ADDIT. FEE

^{.*} If the entry in column 1 is less than the entry in column 2, write "0" in column 3.

^{**} If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20." ***If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."

The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.